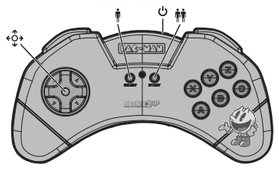
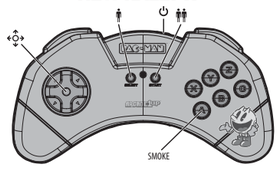
GAME CONTROLS

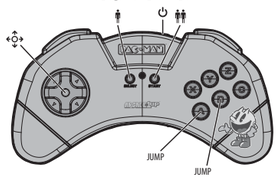
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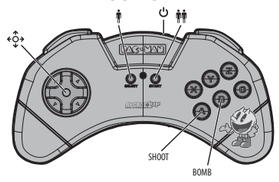
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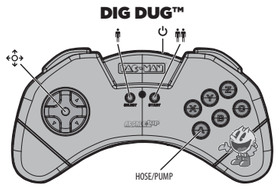
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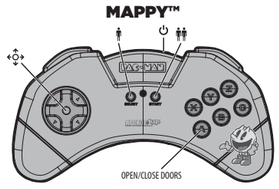
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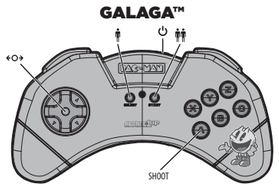
DIG DUG™



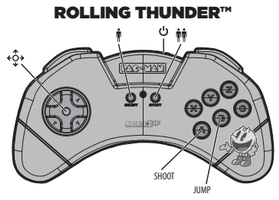
MAPPY™



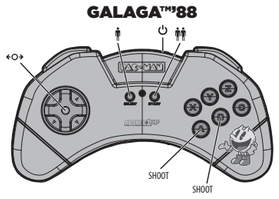
GALAGA™



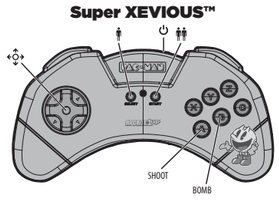
ROLLING THUNDER™



GALAGA™88



Super XEVIOUS™



HOLD "SELECT" FOR 5 SECONDS TO RETURN TO MAIN MENU AND HOLD "START" FOR 5 SECONDS TO RESET THE GAME



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• Chip 'n Dale Rescue Rangers
• Adventures in the Magical Kingdom
• Timon & Pumbaa's Jungle Games
• The Lion King 1 1/2

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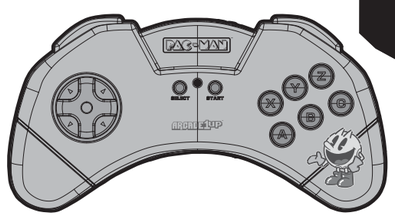
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ARCADE1UP™

HDMI GAME CONSOLE WITH WIRELESS CONTROLLER





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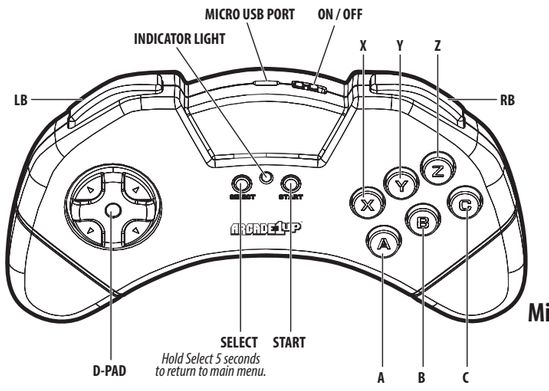
⚠ WARNING

To ensure safe operation of the product, be sure to read this Owners Manual before use.
Keep this Owners Manual in a safe place for easy reference when needed.

AGES 8+

Owners Manual

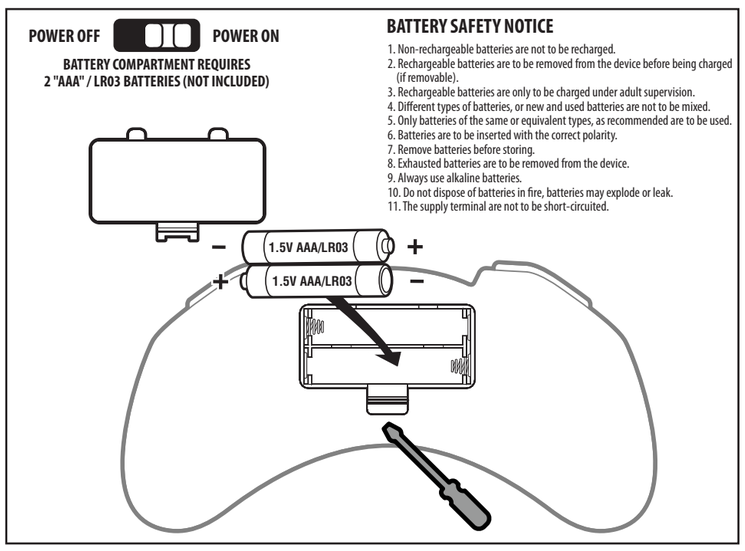
P1



INCLUDES:
Wireless Controller
Game Console
HDMI Cable
Micro USB Power Cable

BATTERY INSTALLATION

1. Please make sure the controller is turned OFF or in Auto OFF mode.
2. Remove battery box cover by small slotted type screwdriver.
3. Insert 2 AAA alkaline batteries in the battery box as illustrated making certain that negative (-) and positive (+) poles are positioned properly.
4. Replace battery box cover.



BATTERY SAFETY NOTICE

1. Non-rechargeable batteries are not to be recharged.
2. Rechargeable batteries are to be removed from the device before being charged (if removable).
3. Rechargeable batteries are only to be charged under adult supervision.
4. Different types of batteries, or new and used batteries are not to be mixed.
5. Only batteries of the same or equivalent types, as recommended are to be used.
6. Batteries are to be inserted with the correct polarity.
7. Remove batteries before storing.
8. Exhausted batteries are to be removed from the device.
9. Always use alkaline batteries.
10. Do not dispose of batteries in fire, batteries may explode or leak.
11. The supply terminal are not to be short-circuited.

⚠ EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. To reduce the risk of such a seizure incident, it is recommended to take a 10-15 minute break at each hour of playing.

FEATURES

- 2.4 GHz wireless controller.
- Includes HDMI and USB® cables
- Up to 25 ft. gaming range.

SETTING UP GAME CONSOLE

1. Connect HDMI cable to TV and Game Console (make sure the devices are OFF).
2. Connect Micro USB cable (Included) to USB power supply to power ON the game console.
3. Press Power Button on top of Game Console to power ON. The power indicator light on top of Game Console will light up RED and then TV will enter the game. NOTE: Make sure your TV is on the correct HDMI auxiliary input.

NOTE:

- Controller goes to Sleep mode after 3 minutes of inactivity (the red LED on the controller will go OFF, Press LB or RB button to wake up the controller)
- When you switch to Wireless Connection and connected Micro USB cable to controller, WIRED mode is priority.
- If battery voltage is insufficient (lower than 2.4V), the red LED on the controller will flash slowly to prompt the battery need to be replaced.
- Shielded cables must be used with this unit to ensure compliance with the Class B FCC limits.

This device contains licence-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada's licence-exempt RSS(s). Operation is subject to the following two conditions:
1. This device may not cause harmful interference.
2. This device must accept any interference received, including interference that may cause undesired operation of the device.

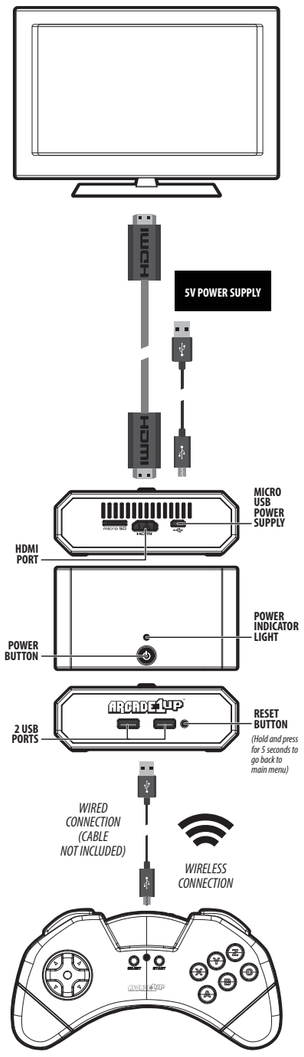
FCC STATEMENT

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver
- Connect the equipment into an outlet that Is on a circuit different from the receiver
- Consult the dealer or an experienced radio / TV technician for help.



CONNECTING YOUR CONTROLLER

YOU CAN CONNECT YOUR CONTROLLER TO THE GAME CONSOLE 2 WAYS! (WIRELESS / WIRED CONNECTION)

WIRELESS CONNECTION

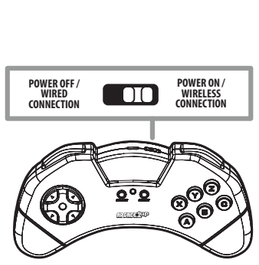
1. Make sure the power of extra Controller is OFF.
2. Insert two 1.5V AAA batteries into the battery compartment.
3. Turn ON the power switch on the Game Console, Controller and TV (indicator light on Game Console & Controller will light up RED).
4. Use D-PAD to select game and press "Start" to enter the game you selected, then you can see the game controls.
5. Hold "Select" for 5 seconds to return to main menu and hold "Start" for 5 seconds to reset the game.

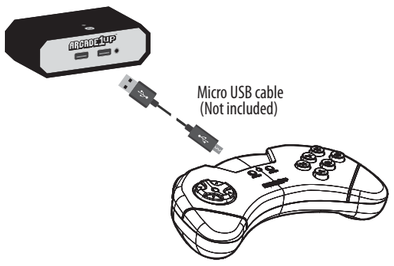
For the second Controller connection:
1. Make sure the first controller is ON and the power of the second Controller is OFF.
2. Insert two 1.5V AAA batteries into the battery compartment.
3. Hold Select & Start buttons at the same time then turn ON the power switch of second controller (indicator light will light up flashing RED), then turn OFF the first controller.
4. Once the second controller connected successfully, indicator light will light up RED, then turn ON first controller.

WIRED CONNECTION

1. Slide power switch to OFF position.
2. Use Micro USB cable (not included) to connect Controller to the Game Console. If the red light on Controller is always on, the connection is successful.
3. Use D-PAD to select game and press "Start" to enter the game you selected, then you can see the game controls.
4. Hold "Select" for 5 seconds to return to main menu and hold "Start" for 5 seconds to reset the game.

For EXTRA Controller connection:
Use Micro USB cable (not included) to connect Game Console and extra Controller. If the red light on Controller is always ON, the connection is successful.





NOTE:
Turn the controller power switch to the left if you use wired connection. Turn to the right if you use wireless connection.

ASSISTANCE OR SERVICE

If you have questions regarding your Arcade1Up product or require technical support, contact Arcade1Up Customer Service at www.Arcade1Up.com and click on "Contact Us".